Nathaniel Willius

QA Programmer

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📍 Stillwater MN

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in linkedin.com/in/natwillius

💼 Professional Experience

Kintsugi 3D, Programmer
02/2024 – 06/2024 | Menominee
- Improved previous functions with new features
- Worked on implementing UX design

📁 Projects

Ripple and Frawg: The Seasonal Song
09/2023 – 08/2024
QA Lead, Level Designer, Gameplay Programmer
SGX23 * Best Prototype and Process
SGX24 * Best Gameplay

Golfella
01/2023 – 05/2023
Gameplay programmer
SGX * Best Gameplay

🎓 Education

Bachelor Degree in Computer Science, University of Wisconsin-Stout ⧉
09/2020 – 05/2024
Minor in Mathematics
- GPA: 3.447
- Deans List

🧩 Software

- Unity
- Unreal Engine 5
- Godot
- Photoshop

🧠 Skills

Programming
- Java, Javascript
- C, C++, C#
- HTML
- Python
- Blueprint

Quality Assurance